



DRAKES ISLAND SITE RULES

Drakes Island is a historic site made up of low light/dark rooms and tunnels, with a small outside space.

All players must read these rules and tick the "I agree with site rules" box when purchasing a ticket.

1. **Only Biodegradable BBs** are allowed to be used on the Island. You may be required to prove that they are Biodegradable before the games start.
2. Be aware Drakes Island has uneven ground, slippery steps and tunnels so watch your footing and wear sturdy boots with ankle support. i.e military style or walking boots.
3. You will need to catch a ferry across to the Island, tickets for these must be purchased alongside your game ticket. There will only be one ferry out and back, **please arrive at least 15 minutes** before your departure time. If you miss your ferry, no refund will be given.
4. It is recommended that full face masks are worn during the games. Anyone over the age of 18 may choose to wear protective glasses/goggles. It is mandatory for under 18s to wear full face masks.
5. Eye protection must not be removed whilst out of the safety area, this applies when you are getting your weapons Chrono'd.
6. No one is to wander around the island without permission of the marshals or Island Warden.
7. Players are not to cross any barriers or taped off areas at any time. These are there for your safety, as there are hidden drops or buildings that are out of bounds due to being dangerous.
8. Drakes Island is a historical site, players are not to internally damage any items on site or try to remove items of interest.
9. The large cannons on the top of the Island are **NOT** to be climbed on. They may be used as cover in and around them.
10. There are various species of animals on the Island, do not shoot at the wildlife.
11. No loaded weapons are allowed in the safety area. All weapons must be unloaded prior to entering the safe area. Also, no dry firing within the safety area.
12. Players must be quiet and listen to safety and game briefs. Marshals word is final.
13. Commando force Airsoft has a **ZERO** tolerance to abusive language and behaviour on our site. Offenders will be escorted to the safety zone and removed from site on the first available ferry. Anyone who physically assaults another player or member of staff will be banned from future events.
14. A lot of the tunnels and rooms are dark, you are encouraged to bring a torch with you.
15. Please keep your rubbish in the safety area. Either take it home with you or place in bins provided.
16. **Pryo Use:** Due to the wildlife that nests on the island, the use of Pryos will be decided on the day of the event, after a discussion with the Island owners. **Only 18+ can use Pryos and ear defenders are recommended to be worn during games.** Pryo that can/ can't be used on the island:
 - a. .209 Blank Firing Grenades (BFG)
 - b. Gas BB grenades
 - c. MK5 Flash Bangs or other EG flash grenades or bb grenades.
 - d. No Pryo that has phosphorous in it.
 - e. No RED, ORANGE, PINK OR WHITE SMOKE.
 - f. GREEN smoke will be classed as toxic smoke during games.
 - g. No smoke to be let off in tunnels or rooms.

We have a selection of Pryos that can be brought on site. All Pryo waste must be collected after thrown and disposed of.

17. Most of the game area is very close quarters, please choose your weapon wisely.

18. Gun limits; **1.14 Joules** for all weapon systems (HPA, GBB, AEG etc) on any BB weight. All weapons will be chrono'd through our site Chronos.
19. Engagement distances, again as its very close quarters, please be sensible with engagement distances. Try to avoid headshots, especially on under 18s.
20. Single shot only inside the tunnels and rooms. Automatic firing may only be used in the outside areas.
21. When a BB strikes anywhere on your body you are hit, the player must raise their hand and shout hit, and immediately follow the re spawn rules, it is then the hit player's responsibility to move out of the way. Knife kills are to be taken silently and count as a kill.
22. Treat everyone as you would want to be treated. Airsoft is an honesty game. If players are not taking hits, please inform a marshal who will deal with it.
23. Gun hits and rebounds will not count as a hit. Shout out if this happens.
24. Please do not touch another person's kit without their permission.
25. No fires allowed anywhere on the Island. Players are not allowed to attempt to put fires out, raise an alarm and wait for the marshals, do not destroy or play with site firefighting equipment found around the site.
26. No consuming drugs or alcohol on site. Anyone believed to be under the influence will not be allowed to take part in the games.
27. There is no running water on the Island, please bring with you, what you will need for the day. Commando force Airsoft will have a small tuck shop on site throughout the event.
28. Any player under the age of 16, must be accompanied by an adult.
29. Please advise the marshals on game day, if you have any medical conditions that need to be aware of.

I understand that failure to abide by these rules, it may result in being removed from the games.

I understand that I take part in the event at my own risk and Commando Force Airsoft will not be liable for any injuries, damage or other costs that may arise from taking part in the event.

I understand that Airsoft can be a physically demanding sport and that I am medically fit to take part.

By taking part in Commando Force Airsoft events, I give permission for photos to be taken and used by Commando Force Airsoft and Drakes Island on their social media platforms.